

Stranded on a mysterious island in the Pacific Ocean. Pirates are hunting you. Your friends are held prisoner. Whispers of hidden treasures. Are you able to make the right decisions to find the treasure, free your friends and escape the pirates of the mysterious Tanaka Island? The Journey is in your hands!

Escape from Tanaka Island

By R L Robertson

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ONE BEGINNING, MULTIPLE ENDINGS.

ESCAPE FROM TANAKA ISLAND



WRITTEN AND ILLUSTRATED BY R L ROBERTSON

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Print ISBN: 978-1-64718-734-7

Epub ISBN: 978-1-64718-798-9

Mobi ISBN: 978-1-64718-799-6

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Published by BookLocker.com, Inc., St. Petersburg, Florida.

Written and Illustrated by R L Robertson.

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Printed on acid-free paper.

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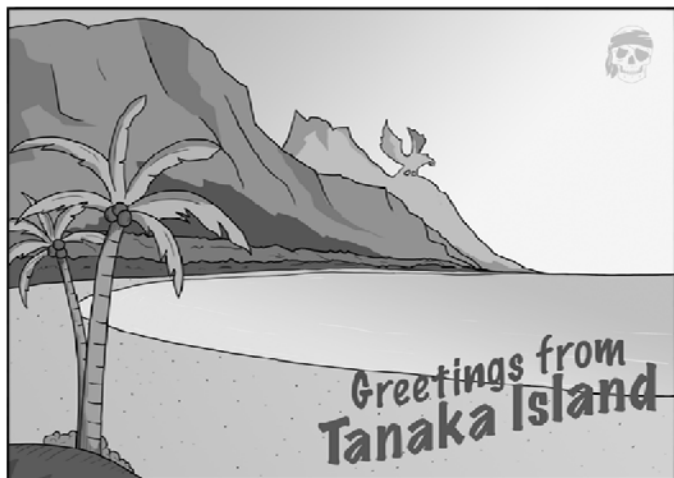
2019

First Edition

ATTENTION ADVENTURER

Hello reader. A quick warning that you should **not** read this book straight through from beginning to end! These pages contain many adventures you can have while trying to find your way off the mysterious ‘Tanaka Island’. Throughout your adventure you will be asked to make a choice. Your choice may lead you to safety, doom or even buried treasure! The journey you have will be the direct result of the decisions you make. After you make your choice, follow the instructions to see what happens next.

Think carefully before you make each choice, for only a few lucky people have lived to tell the tale of their escape from Tanaka Island. One word of advice: Tanaka Island may look like paradise, but beware, there are many mysteries and dangers on the island which will make finding an escape extra difficult. Be careful, be wary and most important of all, have fun!



You never thought in a million years that you would win a competition for you and a friend to go on an all paid surfing adventure to the tropical Maluku Islands in the blue Pacific Ocean. But you and your best friend, Robbie, are about to join ten other lucky surfers who are all set to go on a ten-day island-hopping surf charter.

The paradise of the Maluku Islands had been closed off to foreigners for the last ten years due to civil hostilities across the region which meant the world class surf-breaks in this area had not been surfed for a long time. However, peace had finally come to the area, which meant the islands were re-opened and, in a bid to get tourists visiting the area, this competition was put in place.

After three long and bumpy flights and one uncomfortable bus ride, you and Robbie finally arrive at the Port of Pelita and it is here you will meet the other lucky surfers and board the surf charter, *The Tabula Rasa*, to begin your once in a lifetime surf adventure around these remote tropical islands.

The Port of Pelita is a busy little town located off the Ceram Sea. The town is filled with fisherman, sailors, vendors and a few unsavoury looking characters that keep their eyes firmly fixed on you and Robbie as you look out of place, standing around in board shorts, singlets, sunglasses and a large collection of luggage and surfboards stacked next to where you stand.

It's hot and steamy. Different food smells drift through the air causing both of your stomachs to rumble. You and Robbie have time to kill before you need to head to the docks to board the surf charter. You both agree that you should try some of the local cuisine before meeting up with the others.

Continue to the next page.

You are both interested in exploring what the port has to offer, but you have all your luggage and surfboards with you, and it is far too hot to take all your gear with you as you go searching the port for some food. You both agree that one of you should look for some food while the other stays and watches over the luggage, and the best way to decide who stays or gets to search the port is with a game of *scissors, paper and rock*. Robbie is your best friend and you know pretty much everything about him, and when it comes to a game of *scissors, paper and rock*, Robbie will always choose paper.

‘Alright dude, one turn at scissors, paper and rock and the winner gets to go and find us some food, and the loser stays here and watches over our gear’ Robbie says.

You know exactly how to beat him at this game, so you happily agree. You both make fists with your right hands and take your *scissors, paper and rock* stance ready to play.

*If you decide to deliberately lose because you don't want to explore the port by yourself, then play rock and turn to **page 3**.*

*If you decide you do want to see what the port has to offer, then play scissors and turn to **page 7**.*

Escape from Tanaka Island

You keep your fist closed to reveal rock, and as expected, Robbie has his hand open, fingers spread out to reveal paper. ‘Yes, I win!’ Robbie yells in victory. ‘Well done’ you reply sheepishly. ‘Alright, I will be back soon, hopefully with some nice food’ Robbie says as he crosses the street toward some food stalls. You watch him until he eventually vanishes in the bustling crowd.

You stand around in the heat waiting for Robbie to return. Thirsty, you open your backpack looking for something to drink but only find an empty water bottle. Time goes on and Robbie still hasn’t returned. The harsh sun beams down from overhead and your desire for something to drink intensifies.

You stand around waiting in the hot sun for another hour. You begin to get angry at Robbie for taking so long. You look at your watch and it is almost two in the afternoon, the time to board the charter is in one hour. You hope Robbie returns soon as time is starting to disappear quickly and the hot sun above is only getting hotter.

Continue to the next page.

The time finally reaches three o'clock and there is still no sign of Robbie anywhere. Three was the time you were told to meet at the docks to board the charter, so you decide to take all the luggage to the pier hoping that Robbie realised the time and went straight there.

You arrive at the pier but there is still no sign of Robbie. You see the ship named the Tabula Rasa. You spot a man walking towards you with long black hair and a black goatee. 'Hi pal, are you one of the contestant winners?' he asks. 'I am, my friend Robbie went looking for food and hasn't returned yet' you say worriedly. The man looks around. 'This port can be a little dangerous at times. Best you race to the police station to see if they can help, I can wait until five this afternoon, but if you guys aren't here this ship is leaving port' the man says. You leave your luggage at the dock and quickly race to the police station to see if they have seen or heard from Robbie.

You spend an hour dealing with the police who are no help. Frustrated, you head into town to look for Robbie yourself. You run through the marketplace but can't see Robbie anywhere. You ask questions of everyone you see, but no one can help. Eventually an elderly lady overhears you and comes over to you, she doesn't say anything and only points toward a darkened side street. The street is filled with bins and rubbish. You see some feet sticking out from under some wet cardboard. You race over to see Robbie lying there with his eyes shut. 'ROBBIE' you call out in a panic, but you get no response.

You check his pulse and can feel a heartbeat. You run out of the dark side street calling for help.

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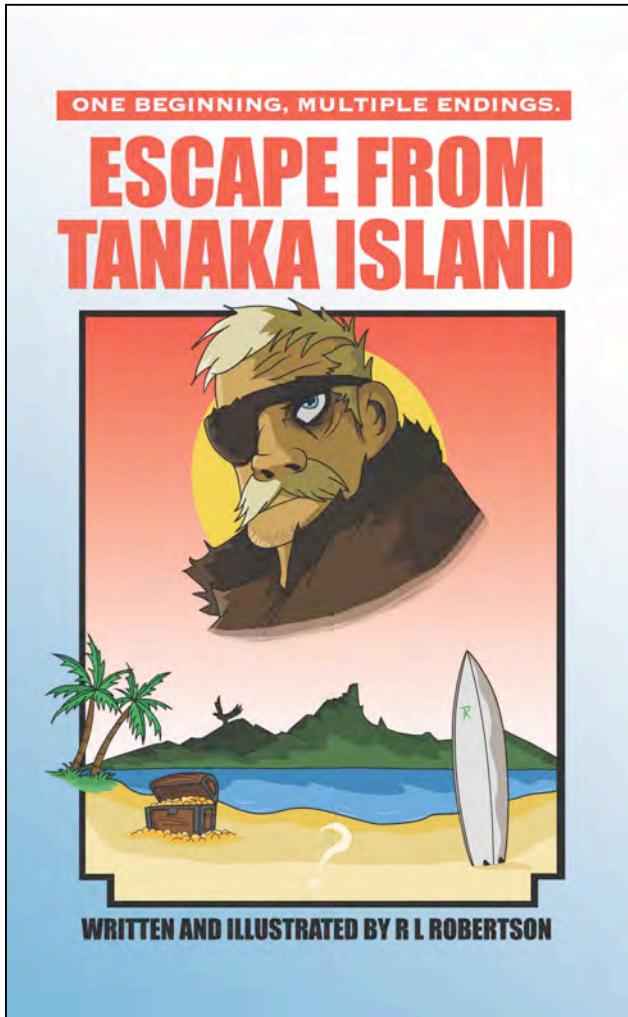
Twenty-four hours later, you find yourself in a hospital room sitting in a chair next to Robbie who is lying in a hospital bed. You both missed catching the surf charter. The doctors who assessed Robbie claimed that he was hit in the back of the head, no serious damage but he will need to be monitored for a few days.

Robbie finally wakes up to see you sitting by his side, ‘Hey pal, how are you doing?’ you ask. ‘I got a headache dude’ Robbie says slowly and with a croaky voice. ‘When do we catch the boat?’ Robbie asks. ‘It’s already left, left about twenty-four hours ago’ you reply, sadness can be heard in your voice.

‘What? But we need to go looking for the treasure’ Robbie calls out. ‘What treasure?’ you ask. ‘The buried treasure and the pirates and the island with an eagle statue’ Robbie says with excitement. ‘What are you talking about, what treasure?’ you ask again. ‘There is an island out there with so much treasure, heaps of treasure, we have to go looking for it, but we need to watch out for pirates’ Robbie claims. You start to suspect that Robbie may have suffered some sort of damage from the hit to the head.

You leave the room to find the doctor and to tell them that Robbie is awake and is talking about buried treasure and stuff that doesn’t make sense. The doctor comes back into the room and begins assessing Robbie. He turns to you, ‘I think we will need to run some more tests’ he says.

Continue to the next page.



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